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# example for an sb16ctrl file

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# comments start with hash character '#' (obviously...)

# Numbers can be octal (0...) or hex (0x...) or decimal.

#

#

# first, reset the translation table with command 'r'

r

# then load a few translations.

# The format is:

# t OldBankMSB OldBankLSB OldProgram NewBankMSB NewBankLSB NewProgram

#

# All values are in the range of 0-127 or 255.

# For old values, 255 means "match any".

# For new values, 255 means "don't change".

#

# When deciding whether a program change is to be remapped, these

# remappings are checked first to last, and the first applicable remap

# is used.

# This would map all bank changes to bank 0/0

# t 255 255 255 0 0 255

# it's commented out, otherwise none of the below changes would

# be checked, as this one matches anything.

t 255 255 0 0 0 19 # remap piano to church organ

t 255 255 255 0 0 0 # everything remaining -> piano

# now show the number of translations that have been loaded

i 3

# and enable GS/GM mode

m 0xF0,0x41,0x10,0x42,0x12,0x40,0x00,0x7F,0x00,0x41,0xF7